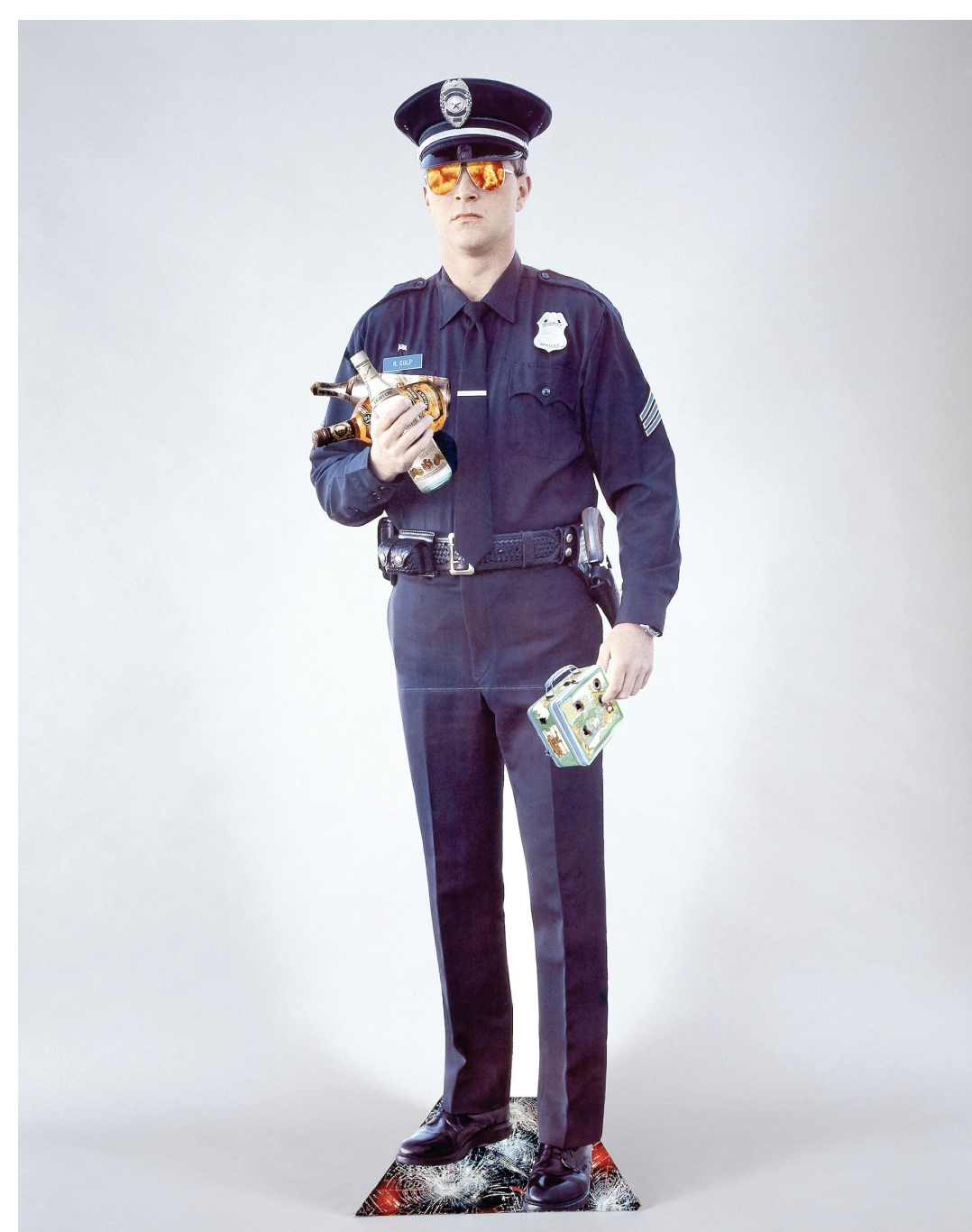


RESIDUAL REALITY

AN UNDERGRADUATE IMMERSIVE EXPERIENCE IN THE ARTS

Students: Kaleb Durocher, Drew Kaiser, Daniel Smith Faculty/Mentors: Jyl Kelley, Wanrudee Buranakorn
Department of Art & Design, University of Wisconsin – Eau Claire



Robert Heinecken, *Security Officer*, (1992), approx. 72 x 23", Dye Bleach Print mounted on foamcore



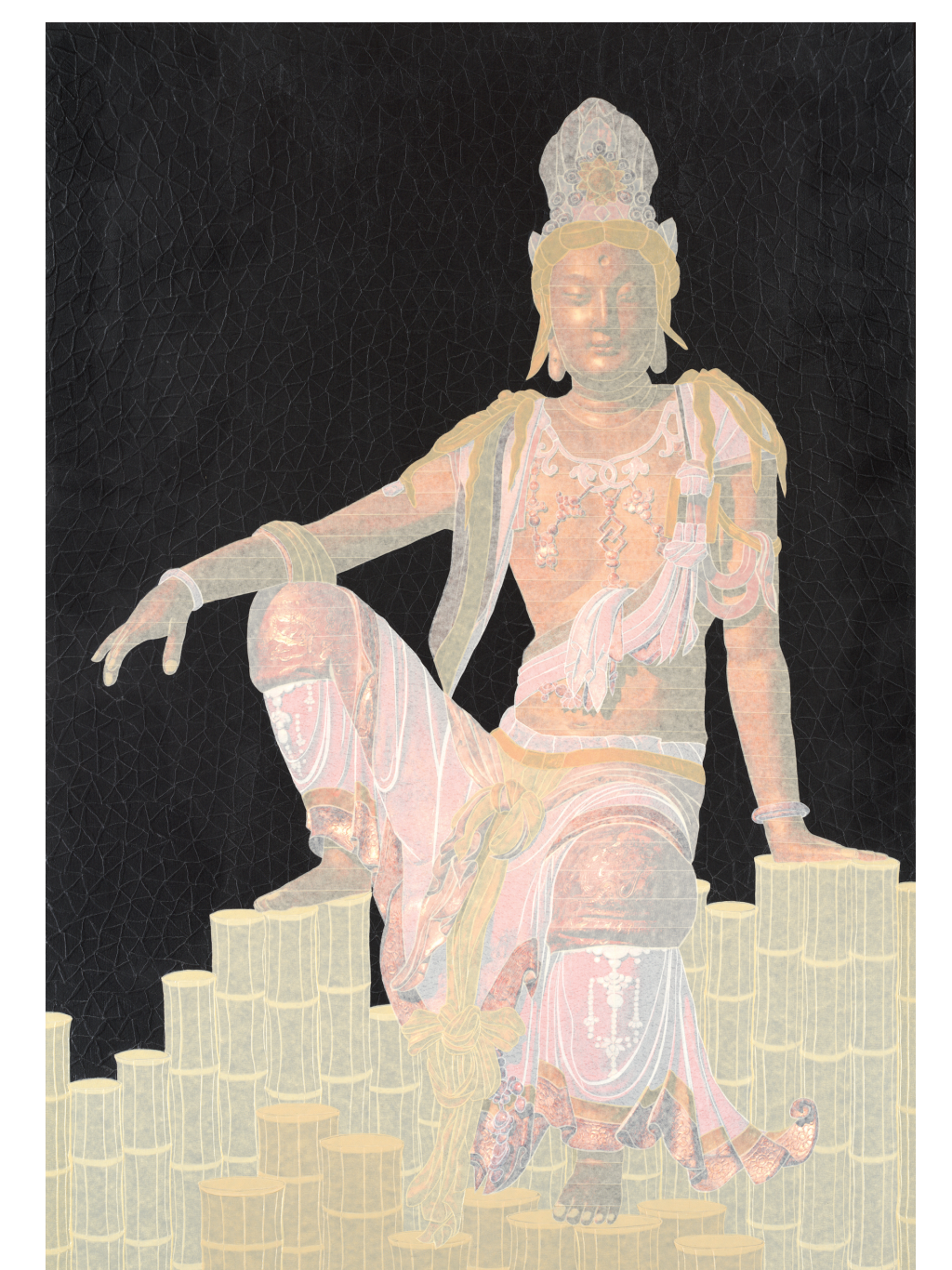
Kenneth Josephson, *Chicago*, (1973), 7 x 8 5/8", gelatin silver photograph and postcard collage



Ellen Brooks, *Sunset Tree*, (1987), 60 x 50", Cibachrome print



Robert Heinecken, *TV Dinner*, approx. 16 x 20" (Color framed)



Patrick Nagatani, *Kuan Yin*, (2008), 47 x 31 x 2", Light jet chromogenic print, masking tape, mixed media, archival enhancing medium

PROJECT

The exhibition "Residual Reality" is a successful collaborative project where students and faculty in the department of Art & Design worked together this past summer and fall to create an innovative photography exhibition in the University of Wisconsin-Eau Claire's Foster gallery. As part of our Residual Reality committee, students were involved in every aspect of the development of the exhibition including corresponding with artists & gallery staff to select and edit artworks, traveling out of state to meet with art managers, curators and gallery directors who loaned us important artworks for our show, completed detailed insurance paperwork necessary to secure valuable art objects, designing a unique gallery space for our show concept, creating promotional materials (postcard, book & posters), documenting the show with photographs and video and ultimately assisting with the final installation of the entire show.

GOALS

Now our aim is to produce a creative and informative video document of this experience. Our video informs current and prospective students with a closer look into the workings and philosophy of our department as well as the possibilities that exist with experiential learning and faculty collaboration. The goal is to gain first hand professional experience to create and promote a high caliber art show and to use these experiences professionally beyond our tenure at UWEC. The video will give future students ideas about the possibilities that exist to collaborate with their faculty and gain invaluable experiential knowledge.

FACULTY/STUDENT INVOLVEMENT

Full technical and creative participation with curating, planning, design and editing to produce a professional quality documentation and promotion of this event. Students worked closely from July 2009 until April 2010 with faculty mentors Jyl Kelley and Wanrudee Buranakorn to realize every aspect of this production.

RESULTS

Students have created a professional quality exhibition which is an excellent portfolio piece showcasing each of their technical and professional skills. This video documents and supports the ultimate conclusion: that immersive arts projects such as this provide students with a strong portfolio addition, hands-on professional experience, and relevant artist contacts.